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Large Graph Mining: Patterns, Tools and Case Studies

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Outline

- Part 1: Patterns
- Part 2: Matrix and Tensor Tools
- ➔ Part 3: Proximity
- Part 4: Case Studies

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Part 3: Proximity on Graphs

-Definitions, Fast Solutions, and Applications

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Recap: Graphs are everywhere!

Internet Map
[lumeta.com]

Food Web
[Martinez '91]

Friendship Network
[Moody '01]

Protein Interactions
[genomebiology.com]

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Graph Mining: Big Picture

- + Graph Level
 - Patterns
 - Laws
 - Generators
- + Subgraph Level
 - Community
- + Node Level
 - Association
 - Correlation
 - Causality
 - Proximity

↑
We are here! ³⁻⁵

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Proximity on Graph: What?

a.k.a Relevance, Closeness, 'Similarity'...

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Proximity on Graphs: Why?

- **A1:** Link Prediction [Liben-Nowell+], [Tong+]
- **A2:** Neighborhood Search [Sun+]
- **A3:** Image Captioning [Pan+]
- **A4:** Conn. Subgraph [Faloutsos+], [Tong+], [Koren+]
- **A5:** Best Effort Pattern match [Tong+]
- **A6:** Proximity Tracking [Tong+]
- **A7:** Mining Time [Chakrabarti+]
- **A8:** Interactive Querying and Summarization [Tong+]
- Many more...

Will return to this later

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A1: Link Prediction

Footnote:
 - Red pair: ``deleted``;
 - Blue pair: ``absent``

Prox (deleted) >> Prox (absent) !

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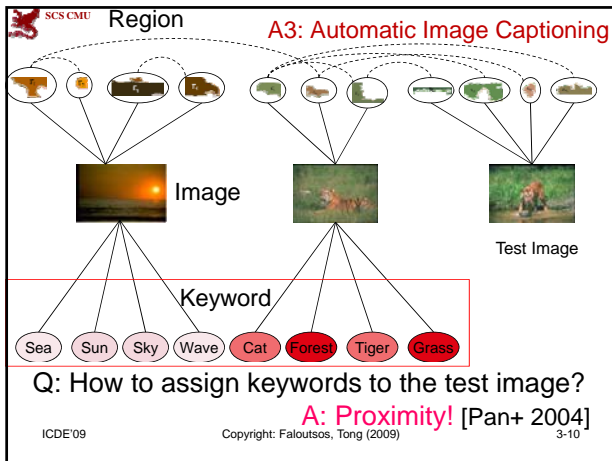
A2: Neighborhood Search on graphs

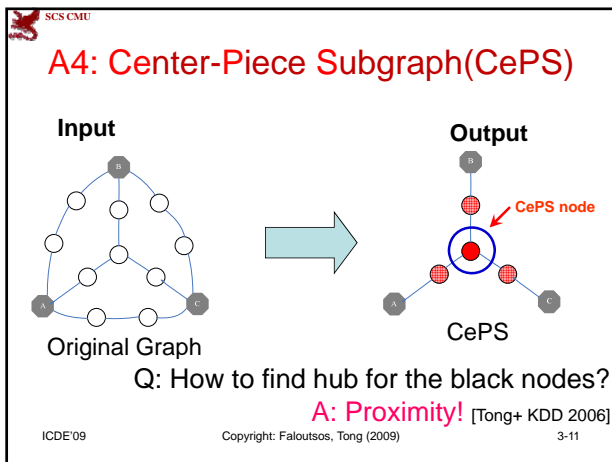
Conference Author

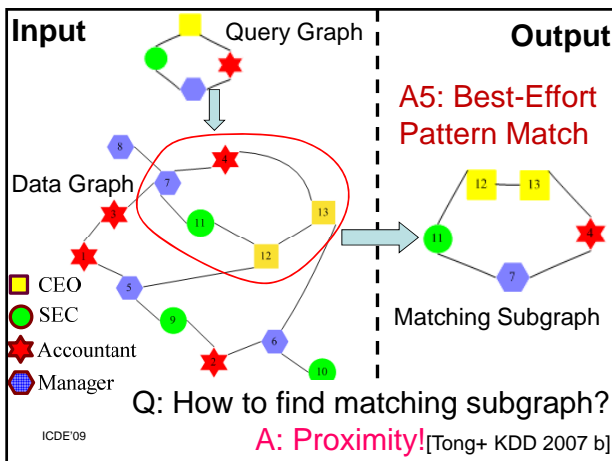
Q: what is most related conference to ICDM?

A: Proximity! [Sun+ ICDM2005]

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Outline: Part 3

- Motivation
- ➔ Definitions
- Fast Solutions
- Applications
- Conclusion

- Basic: RWR
- Variants
- Properties
- Generalizations

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Some "bad" proximities

Why not shortest path?

'pizza delivery guy' problem

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Some "bad" proximities

Why not max. netflow?

No punishment on long paths

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What is a "good" Proximity?

- Multiple Connections
- Quality of connection
 - Direct & In-directed Conns
 - Length, Degree, Weight...

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Random walk with restart

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Random walk with restart

	Node 4
Node 1	0.13
Node 2	0.10
Node 3	0.13
Node 4	0.22
Node 5	0.13
Node 6	0.05
Node 7	0.05
Node 8	0.08
Node 9	0.04
Node 10	0.03
Node 11	0.04
Node 12	0.02

Nearby nodes, higher scores
More red, more relevant

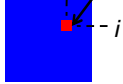
Ranking vector \vec{r}_4

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Why RWR is a good score?

$Q(i, j) \propto r_{i,j}$

$Q = (I - c\tilde{W})^{-1} =$  \tilde{W} : adjacency matrix.
c: damping factor

$Q = c \tilde{W} + c^2 \tilde{W}^2 + c^3 \tilde{W}^3 + \dots$

all paths from i to j with length 1 all paths from i to j with length 2 all paths from i to j with length 3

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Outline: Part 3

- Motivation
- Definitions
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}

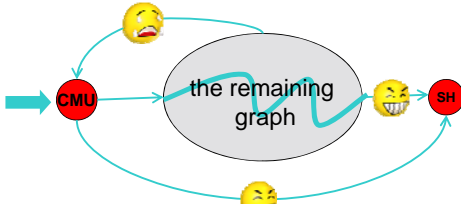
- Basic: RWR
- Variants
- Properties
- Generalizations

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Variant: escape probability

- Define Random Walk (RW) on the graph
- Esc_Prob(CMU → Shanghai)
 - Prob (starting at CMU, reaches Shanghai before returning to CMU)



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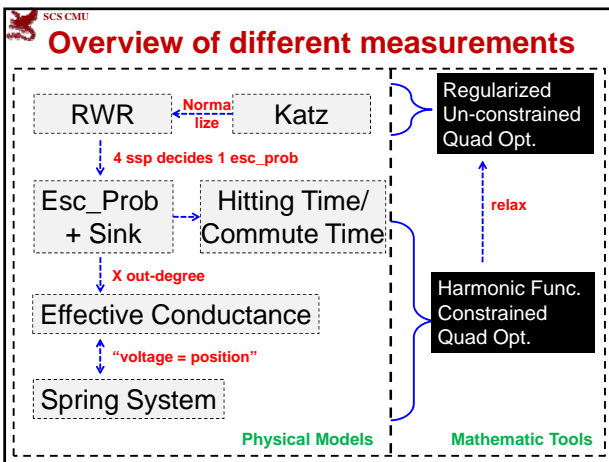
Other Variants

- Other measure by RWs
 - Community Time/Hitting Time [Fouss+]
 - SimRank [Jeh+]

All are “related to” or “similar to” random walk with restart!

- Spring Systems
- Katz [Katz], [Huang+], [Scholkopf+]
- Matrix-Forest-based Alg [Chobotarev+]

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Outline: Part 3

- Motivation
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- Basic: RWR
- Variants
- **Properties**
- Generalizations

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Property #1: Monotonicity

We want: $\text{Prox}^{\text{candi}}(a \rightarrow b) \leq \text{Prox}^{\text{original}}(a \rightarrow b)$
 A: degree preserving! [Koren+ KDD06][Tong+ KDD07a][Tong+ SDM08]

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Property #2: Asymmetry [Tong+ KDD07 a]

What is Prox between A and B? What is Prox from A to B?
 What is Prox from B to A?

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Asymmetry in un-directed graphs

- Hanghang's # 1 Conf. is ICDE
- The #1 author of ICDE is ...

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- Basic: RWR
- Variants
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- Generalizations

→

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Group Proximity [Tong+ KDD07 a]

- Q: How close are Accountants to SECs?

- CEO
- SEC
- ★ Accountant
- Manager

- A: Prob (starting at **any RED**, reaches **any GREEN** before touching **any RED** again)

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Proximity on Attributed Graphs [Tong+ KDD07 b]

- CEO
- SEC
- ★ Accountant
- Manager

What is the proximity from node 7 to 5?
If we know that...

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A: Augmented graphs [Tong+ KDD07 b]

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More on Generalizations

- Attributes on edges [Chakrabarti+ KDD 06]
- Proximity w/ Time
 - [Minkov+], [Tong+ SDM 2008], [Tong+ CIKM 2008]
- Proximity w/ Side Information [Tong+ 2008]
- ...

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Summary of Proximity Definitions

- Goal: Summarize multiple ... relationship
- Solutions
 - **Basic:** Random Walk with Restart
 - [Pan+ 2004][Sun+ 2006][Tong+ 2006]
 - **Properties:** Asymmetry, monotonicity
 - [Koren+ 2006][Tong+ 2007] [Tong+ 2008]
 - **Variants:** Esc_Prob and many others.
 - [Faloutsos+ 2004] [Koren+ 2006][Tong+ 2007]
 - **Generalizations:** Group Prox, w/ Attr., w/ Time, w/ Side Information
 - [Chakrabarti+ 2006][Tong+ 2007] [Tong+ 2008]

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Computing RWR

$$\vec{r}_i = c\tilde{W}\vec{r}_i + (1-c)\vec{e}_i$$

Ranking vector Adjacency matrix Restart p Starting vector

$\begin{pmatrix} 0.13 \\ 0.10 \\ 0.13 \\ 0.22 \\ 0.13 \\ 0.05 \\ 0.05 \\ 0.08 \\ 0.04 \\ 0.03 \\ 0.04 \\ 0.02 \end{pmatrix}$ $n \times 1$	$= 0.9 \times \begin{pmatrix} 0 & 1/3 & 1/3 & 1/3 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1/3 & 0 & 1/3 & 0 & 0 & 0 & 0 & 1/4 & 0 & 0 & 0 & 0 \\ 1/3 & 1/3 & 0 & 1/3 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1/3 & 0 & 1/3 & 0 & 1/4 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1/3 & 0 & 1/2 & 1/2 & 1/4 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1/4 & 0 & 1/2 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1/4 & 1/2 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1/3 & 0 & 1/4 & 0 & 0 & 0 & 1/2 & 0 & 1/3 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1/4 & 0 & 1/3 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1/2 & 0 & 1/3 & 1/2 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1/4 & 0 & 1/3 & 0 & 1/2 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1/3 & 1/3 & 0 & 0 \end{pmatrix}$ $n \times n$	$\begin{pmatrix} 0.13 \\ 0.10 \\ 0.13 \\ 0.22 \\ 0.13 \\ 0.05 \\ 0.05 \\ 0.08 \\ 0.04 \\ 0.03 \\ 0.04 \\ 0.02 \end{pmatrix}$ $n \times 1$	$= 0.1 \times \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{pmatrix}$ $n \times 1$
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Q: Given query i , how to solve it?

$\begin{pmatrix} ? \\ ? \\ ? \\ ? \\ ? \\ ? \\ ? \\ ? \\ ? \\ ? \\ ? \\ ? \end{pmatrix}$ Ranking vector	$= 0.9 \times \begin{pmatrix} 0 & 1/3 & 1/3 & 1/3 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1/3 & 0 & 1/3 & 0 & 0 & 0 & 0 & 1/4 & 0 & 0 & 0 & 0 \\ 1/3 & 1/3 & 0 & 1/3 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1/3 & 0 & 1/3 & 0 & 1/4 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1/3 & 0 & 1/2 & 1/2 & 1/4 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1/4 & 0 & 1/2 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1/4 & 1/2 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1/3 & 0 & 1/4 & 0 & 0 & 0 & 1/2 & 0 & 1/3 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1/4 & 0 & 1/3 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1/2 & 0 & 1/3 & 1/2 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1/4 & 0 & 1/3 & 0 & 1/2 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1/3 & 1/3 & 0 & 0 \end{pmatrix}$ Adjacency matrix	$\begin{pmatrix} ? \\ ? \\ ? \\ ? \\ ? \\ ? \\ ? \\ ? \\ ? \\ ? \\ ? \\ ? \end{pmatrix}$ Ranking vector	$= 0.1 \times \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{pmatrix}$ Starting vector
--	---	--	--

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OnTheFly: $\vec{r}_i[t+1] = cW\vec{r}_i[t] + (1-c)\vec{e}_i$

$\vec{r}_i[t]$	W	$\vec{r}_i[t]$	\vec{e}_i
(0.15) (0.06) (0.06) (0.06) (0.15) (0.07) (0.06) (0.02) (0.07) (0.02)	$\begin{pmatrix} 0 & 1/3 & 1/3 & 1/3 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1/3 & 0 & 1/3 & 0 & 0 & 0 & 1/4 & 0 & 0 & 0 & 0 \\ 1/3 & 1/3 & 0 & 1/3 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1/3 & 0 & 1/3 & 0 & 1/4 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1/3 & 0 & 1/2 & 1/2 & 1/4 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1/4 & 0 & 1/2 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1/4 & 1/2 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1/3 & & 0 & 0 & 0 & 0 & 1/2 & 1/3 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1/4 & 0 & 1/3 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1/2 & 0 & 1/3 & 1/2 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1/4 & 0 & 1/3 & 0 & 1/2 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1/3 & 1/3 & 0 \end{pmatrix}$	(0.15) (0.06) (0.06) (0.15) (0.07) (0.06) (0.02) (0.07) (0.02)	(0) (0) (1) (1) (0) (0) (0) (0) (0) (0) (0)

No pre-computation/ light storage
 Slow on-line response $O(mE)$

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B_Lin: Basic Idea [Tong+ ICDM 2006]

Find Community

Fix the remaining

Combine

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Query Time vs. Pre-Compute Time

Quality: 90%+
On-line:
 •Up to 150x speedup
Pre-computation:
 •Two orders saving

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Summary of Fast Solutions

- B_Lin: one large linear system [Tong+ ICDM06]
- BB_Lin: the intrinsic complexity is small
– [Tong+ ICDM06]
- FastUpdate: dynamic linear system [Tong+ SDM08]
- FastAIDAP: multiple linear systems [Tong+ KDD07 a]
- MT3: multiple-resolution analysis [Tong+ CIKM 2008]
- Fast-ProSIN: incorporate on-line user's feedback
– [Tong+ ICDM 2008]

More Details: Off-line!

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Outline: Part 3

- Motivation
- Definitions
- Fast Solutions
- ➔ Applications
- Conclusion

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- ➔ Link Prediction & +
- Ranking Related Tasks
- User Specific Patterns
- Time Related Tasks
- Interaction w/ Users

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A1: Link Prediction - existence

Footnote:
 - Red pair: ``deleted``;
 - Blue pair: ``absent``

Prox (deleted) >> Prox (absent) !

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A1: Link Prediction - existence

Prox. Hist. for a set of **deleted** links

Prox. is effective to **'deleted'** and **absent** edges!

Prox. Hist. for a set of **absent** links

Q: How to predict the existence of the link?
A: Proximity! [Liben-Nowell + 2003]

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Link Prediction: direction
 [Tong+ KDD 07 a]

- Q: Given the existence of the link, what is the direction of the link?
- A: Compare $\text{prox}(i \rightarrow j)$ and $\text{prox}(j \rightarrow i)$

density

$\text{Prox}(i \rightarrow j) - \text{Prox}(j \rightarrow i)$

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Beyond Link Prediction

- Collaborative Filtering [Fouss+]
- Name Disambiguation
 - [Minkov+ SIGIR 06]
- Anomaly Nodes/Edges
 - 'a' is abnormal if the neighborhood of 'a' is so different
 - [Sun+ ICDM 2005]

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Outline: Part 3

- Motivation
- Definitions
- Fast Solutions → **Link Prediction & + Ranking Related Tasks**
- Applications
- Conclusion

- User Specific Patterns
- Time Related Tasks
- Interaction w/ Users

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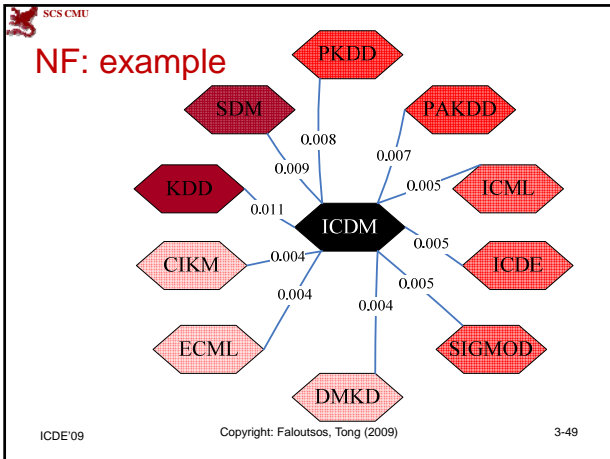
A2: Neighborhood Search on graphs

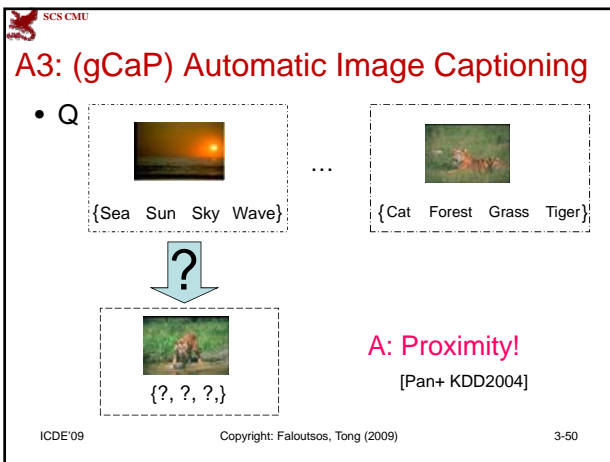
Conference Author

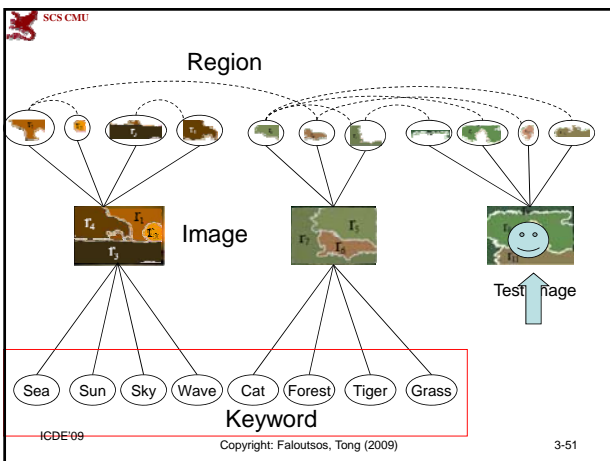
Q: what is most related conference to ICDM?

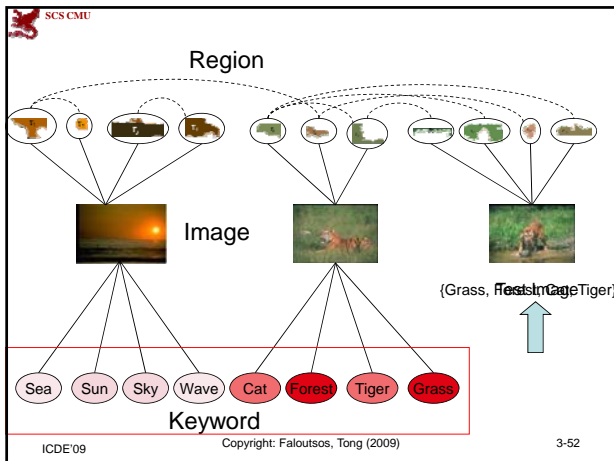
A: Proximity! [Sun+ ICDM2005]

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- Motivation
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A4: Center-Piece Subgraph(CePS)

Input

Original Graph

Output

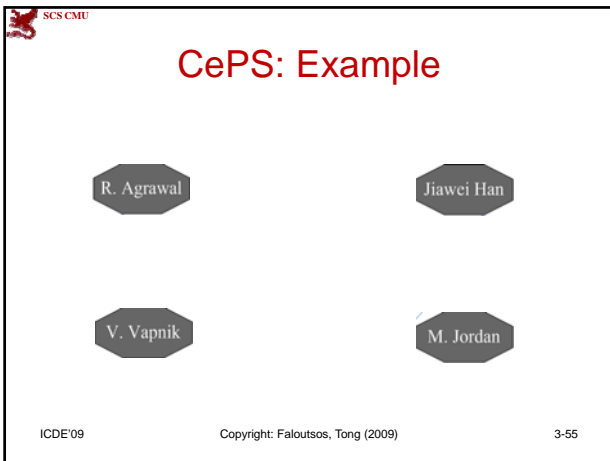
CePS

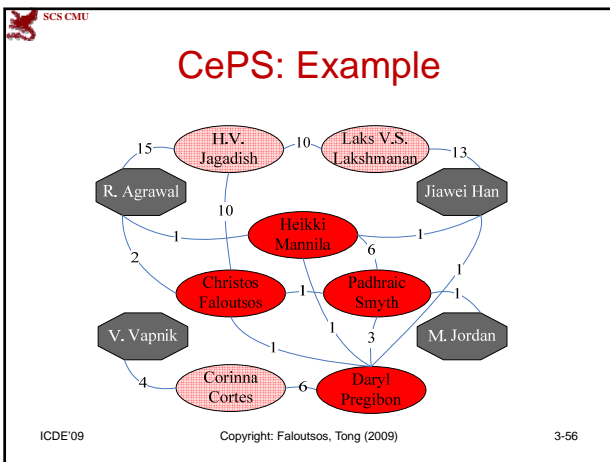
Q: How to find hub for the black nodes?

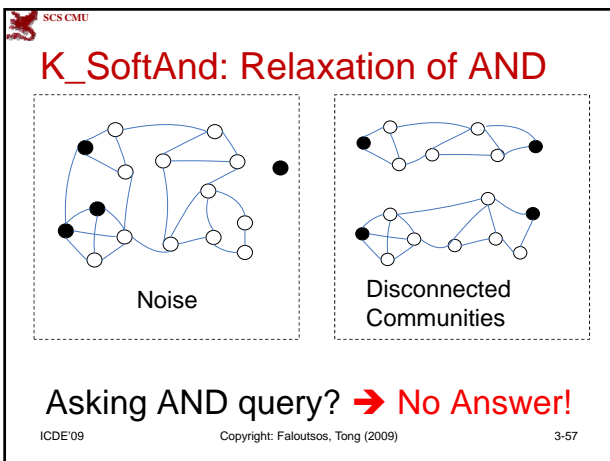
A: Proximity! [Tong+ KDD 2006]

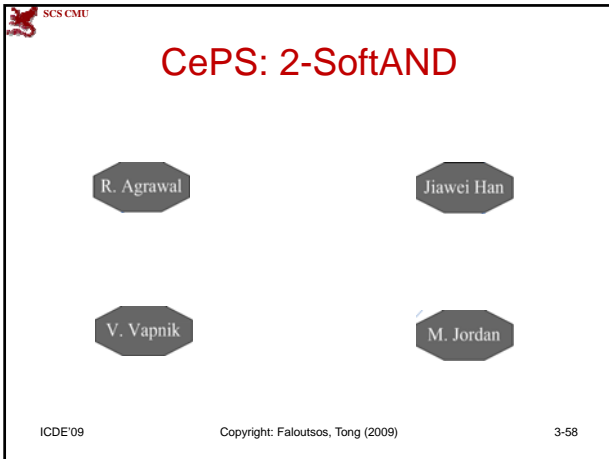
Red: $\text{Max}(\text{Prox}(A, \text{Red}) \times \text{Prox}(B, \text{Red}) \times \text{Prox}(C, \text{Red}))$

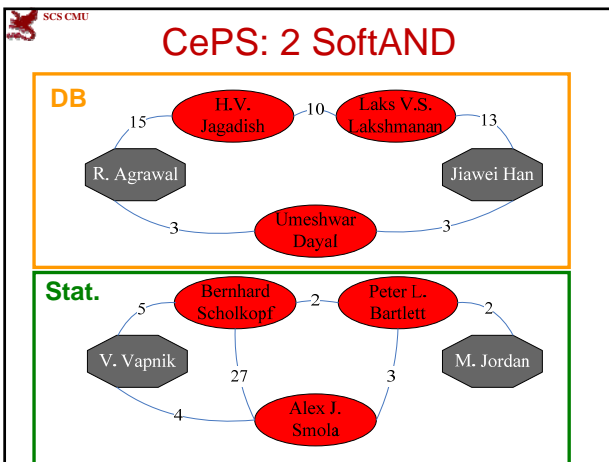
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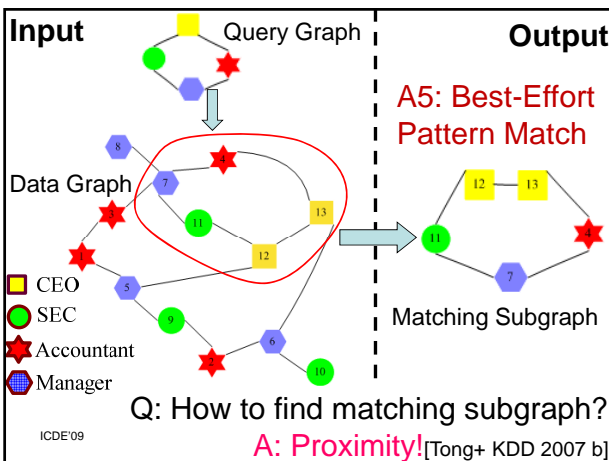






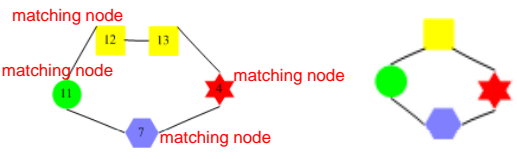






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G-Ray: How to? ★ details



$$\text{Goodness} = \text{Prox}(12, 4) \times \text{Prox}(4, 12) \times$$

$$\text{Prox}(7, 4) \times \text{Prox}(4, 7) \times$$

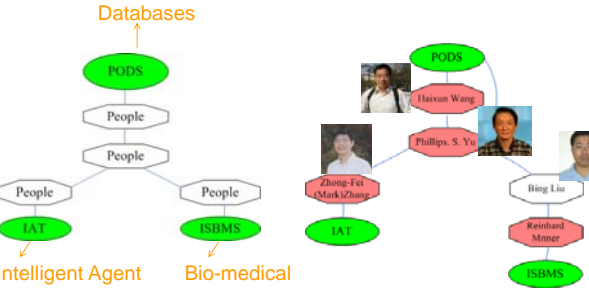
$$\text{Prox}(11, 7) \times \text{Prox}(7, 11) \times$$

$$\text{Prox}(12, 11) \times \text{Prox}(11, 12)$$

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Effectiveness: star-query



Query **Result**

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Challenge

- **Graphs are evolving over time!**
 - New nodes/edges show up;
 - Existing nodes/edges die out;
 - Edge weights change...

Q: How to generalize everything?
A: Track Proximity! [Tong+ SDM 2008]

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pTrack/cTrack: Trend analysis on graph level

Rank of Influential-ness

T. Sejnowski

C. Koch

G. Hinton

M. Jordan

Year

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A6: (pTrack) Problem Definition

- **[Given]**
 - (1) a large, skewed time-evolving bipartite graphs,
 - (2) the query nodes of interest
- **[Track]**
 - (1) top-k most related nodes for each query node at each time step t;
 - (2) the proximity score (or rank of proximity) between any two query nodes at each time step t

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pTrack: Philip S. Yu's Top-5 conferences up to each year

ICDE ICDCS SIGMETRICS PDIS VLDB	CIKM ICDCS ICDE SIGMETRICS ICMCS	KDD SIGMOD ICDM CIKM ICDCS	ICDM KDD ICDE SDM VLDB
1992	1997	2002	2007

DBLP: (Au. x Conf.)
 - 400k aus,
 - 3.5k confs
 - 20 yrs

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KDD's Rank wrt. VLDB over years

Rank of Proximity from VLDB to KDD

Prox. Rank

Rank

Year

Data Mining and Databases are getting closer & closer

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cTrack: 10 most influential authors in NIPS community up to each year

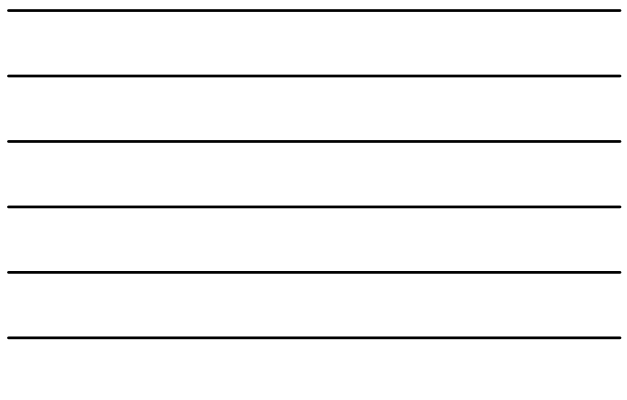
T. Sejnowski

1987	1989	1991	1993	1995	1997	1999
'Abbot, J'	'Bower, J'	'Hinton, G'	'Sejnowski, T'	'Sejnowski, T'	'Sejnowski, T'	'Sejnowski, T'
'Burr, D'	'Hinton, G'	'Koch, J'	'Koch, J'	'Jordan, M'	'Jordan, M'	'Koch, J'
'Denker, J'	'Pawaro, G'	'Bower, J'	'Hinton, G'	'Hinton, G'	'KDD, G'	'Jordan, M'
'Koch, J'	'Denker, J'	'Sejnowski, T'	'Koch, J'	'Koch, C'	'Hinton, G'	'Hinton, G'
'Moody, J'	'Moody, J'	'Denker, J'	'Koch, J'	'Koch, J'	'Moody, J'	'Moody, J'
'Brown, M'	'Theorio, M'	'Nocet, M'	'Sejnowski, T'	'Sejnowski, T'	'Sejnowski, T'	'Sejnowski, T'
'Callej, P'	'Sejnowski, T'	'Denker, J'	'Kawato, M'	'Sippana, R'	'Sejnowski, T'	'Sejnowski, T'
'Chou, P'	'Lippman, R'	'Lippman, R'	'Maibei, A'	'Maibei, A'	'Barto, A'	'Barto, A'
'Chover, J'	'Fouretsky, D'	'Moody, J'	'Maibei, A'	'Maibei, A'	'Frey, J'	'Frey, J'
'Rockna, F'	'Koch, C'	'Lippman, R'	'Sikaris, P'	'Sikaris, P'	'Moody, J'	'Moody, J'

M. Jordan

Author-paper bipartite graph from NIPS 1987-1999.
 3k. 1740 papers, 2037 authors, spreading over 13 years

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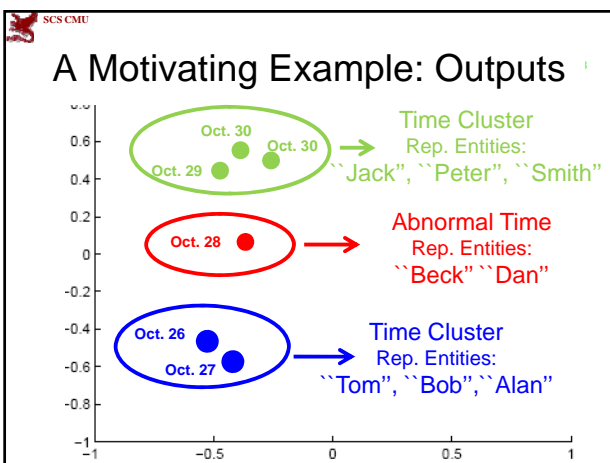
A7: (T3/MT3) How to mine time in some complex settings?

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A Motivating Example: Inputs

Time	Event (e.g., Session)	Entity



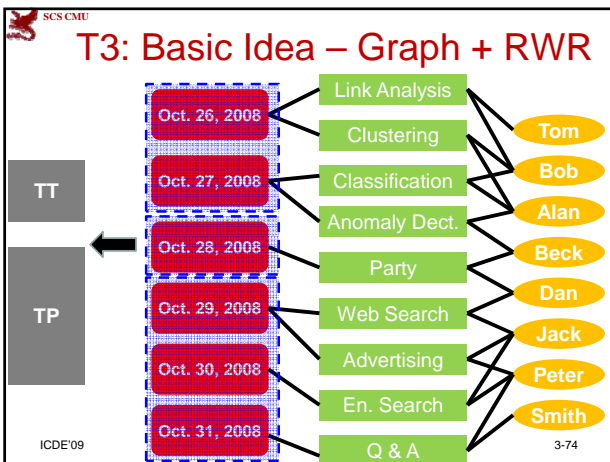
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Problem Definitions:

(How to Mine Time in such complex context)

- Given datasets collected at different time stamps;
- Find
 - Q1: Time Cluster
 - Q2: Abnormal Time stamp
 - Q3: Interpretations
 - Q4: Right time granularity

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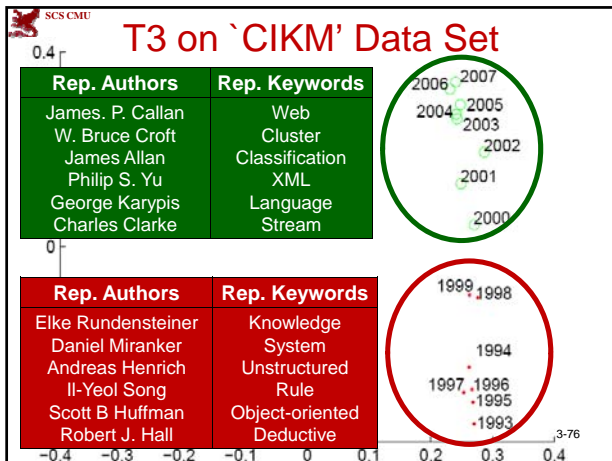


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Data Sets

- CIKM: from CIKM proceedings
 - Time: Publication years (1993-2007, 15)
 - Event: Paper (952)
 - Entities: Authors (1895) & Sessions (279)
 - Attribute: Keyword (158)

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Outline: Part 3

- Motivation
- Definitions
- Fast Solutions
- Applications
- Conclusion

- Link Prediction & +
- Ranking Related Tasks
- User Specific Patterns
- Time Related Tasks

→ Interaction w/ Users

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Google Hanghang Tong Interaction with Users

Web

Hanghang Tong → User Feedback

Hanghang Tong, 4th Year Ph.D Student, Program: Computational and Statistical Learning. Affiliation: MLD SCS CMU. Email: htong AT cs DOT cmu DOT edu ...

Hanghang Tong → User Feedback

File Format: PDF/Adobe Acrobat - View as HTML

Hanghang Tong, Spiros Papadimitriou, Philip S. Yu and Christos Faloutsos. Fast ...

Hanghang Tong and Christos Faloutsos. Center-Piece Subgraphs: Problem ...

DBLP: **Hanghang Tong** → User Feedback

Hanghang Tong. List of publications from the DBLP Bibliography Server - FAQ ... 17 • EE, Hanghang Tong, Christos Faloutsos: Center-piece subgraphs: problem ...

Hanghang Tong - CMU → User Feedback

Hanghang Tong • Fast Best-Effort Pattern Matching in Large Attributed Graphs as author at Research Tracks, 149 views ...

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96 diggs
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Interaction with Users (Querying)

[Tong+ ICDM08]

Initial Results
'ICDM'
'ICML'
'SDM'
'VLDB'
'ICDE'
'SIGMOD'
'NIPS'
'PKDD'
'IJCAI'
'PAKDD'

what are most related conferences wrt KDD?
(DBLP author-conference bipartite graph) ⁸⁰

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Interaction with Users (Querying)

[Tong+ ICDM08]

Initial Results
'ICDM'
'ICML' X
'SDM'
'VLDB'
'ICDE'
'SIGMOD'
'NIPS' X
'PKDD' X
'IJCAI' X
'PAKDD'

two main sub-communities in KDD: DBs (green) vs. Stat (Red)

what are most related conferences wrt KDD?
(DBLP author-conference bipartite graph) ⁸¹

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Interaction with Users (Querying)

[Tong+ ICDM08]

Initial Results	No to 'ICML'
'ICDM' X	'ICDM'
'ICML' X	'SDM'
'SDM'	'PKDD'
'VLDB'	'ICDE'
'ICDE'	'VLDB'
'SIGMOD'	'SIGMOD'
'NIPS' X	'PAKDD'
'PKDD' X	'CIKM' ✓
'IJCAI' X	'SIGIR'
'PAKDD'	'WWW'

two main sub-communities in KDD: DBs (green) vs. Stat (Red)

Negative feedback on ICML will exclude other stats confs (NIPS, IJCAI)

what are most related conferences wrt KDD? 82
(DBLP author-conference bipartite graph)

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Interaction with Users (Summarization)

[Tong+ ICDM08]

(CePS between "Andrew Mccallum" and "Yiming Yang")

There are two main connections between "Mccallum" and "Yang"

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Interaction with Users (Summarization)

[Tong+ ICDM08]

(CePS between "Andrew Mccallum" and "Yiming Yang", but avoiding "Tom M. Mitchell")

The feedback guides to avoid the entire 'Text' connection, and brings more connections on 'Statistics'

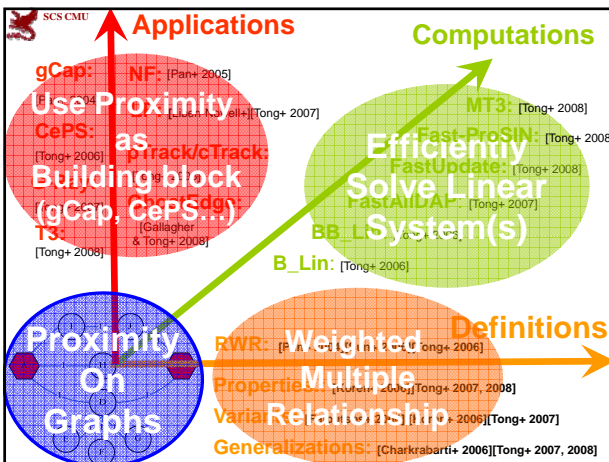
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More Applications

- Clustering
 - Proximity as input [Ding+ KDD 2007]
- Email management [Minkov+ CEAS 06].
- Business Process Management [Qu+ 2008]
- Ghost Edge
 - Within Network Classification [Gallagher & Tong+ KDD08 b]
- ...

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Take-home messages

- Proximity Definitions
 - RWR $\frac{1}{d_i} \sum_{j \in N(i)} A_{ij} \frac{d_j}{d_i}$
 - and a lot of variants
- Computations
 - Sherman–Morrison Lemma
 - Fast Incremental Computation
- Applications
 - Proximity as a building block

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